Curriculum Map - Drama

Intent

In drama, we want to make it enjoyable and accessible to all, whilst still incorporating the key skills of analysis and performance. We aim to encourage students to develop their own personal growth and confidence with a range of skills and abilities both on and off the stage. Through exposure to different drama mediums, we aim to foster a passion for drama as well as providing the necessary tools to analyse and evaluate practical work, as well as appreciate the skill involved in creating a full-rounded performance.

	Autumn Term	Spring Term	Summer Term
Year 7	Darkwood Manor Performance skills: • Exploring how to start creating a piece of drama from scratch. • Introduction of different techniques in order to get the best performance at the end. AO1 AO2 Live theatre: Pantomime written	Silent Movies Performance & design skills: • Exploration of different performance mediums. • Introduction of detailing design ideas for a live performance AO1 AO2. Live theatre: Treasure Island written assessment	Greek Theatre Performance & design skills: Exploration of theatre from other cultures. Building on the key performance skills learnt already and increasing the depth of skill Exercise in creating own designs for the performance AO1 AO2 Play analysis: Kindertransport written
	 assessment Analysis and evaluation skills: Exploring the elements of a performance, costume lights etc. Introduction of written analysis skills and drama terminology AO3, AO4 	 Analysis and evaluation skills: Developing the ability to analyse live performance, focusing on one performer. Increasing the specific key terminology to be used when evaluating performance AO3, AO4 	 assessment Analysis and evaluation skills: Developing the ability to analyse their own ideas for performance and write using accurate key terminology when evaluating performance. Giving justifications for their ideas in context of the play. AO3, AO4
Year 8	Intro/devising Performance skills: • Exploring how to start creating a piece from scratch using different stimuli. • Introduction to wider range of techniques and building on those learnt in Y7 AO1 AO2	Good vs Evil Performance & design skills: • Further exploration of different stimuli, both fictional & factual, and creating a final performance. • Introduction of more detailed design ideas for a live performance, linking to the story created AO1 AO2	Masks Performance & design skills:
	Live theatre: Shakespeare written	Live theatre:Frankenstein written	Play analysis: Bugsy Malone written

		<u>assessment</u>	
	 Analysis and evaluation skills: Developing the ability to analyse live performance, focusing on one key design aspect. Increasing the specific key terminology to be used when evaluating performance AO3, AO4 	 assessment Analysis and evaluation skills: Further development of analysis skills when analysing live performance, focusing on one performer. Introduction to further key terminology to be used when evaluating performance AO3, AO4 	 Analysis and evaluation skills: Continuing to develop the ability to analyse their own ideas for performance and write using terminology when evaluating performance. Giving justifications for their ideas in context of the play AO3, AO4
Year 9	Introduction: Devising Performance skills: • Expanding on how to create an informative piece from scratch using different visual stimuli. • Building on the techniques learnt over previous 2 years AO1 AO2	Naturalism & Stanislavski Performance & design skills: • Exploration of a chosen practitioner, their techniques and performance styles in order to recreate them. • Exploring the design elements used by the practitioner to add meaning to the final piece AO1 AO2	Non-naturalism & Brecht Performance & design skills: Exploration of a different chosen practitioner, their techniques and performance styles in order to recreate them and developing comparison skills across the practitioners studied. Exploring the design elements used by the practitioner to add meaning to the final piece AO1 AO2
	 Verbatim - written assessment Analysis and evaluation skills: Developing the skills to analyse live performance, focusing on one key design aspect. New key terminology introduced which can be used when evaluating performance AO3, AO4 	Analysis and evaluation skills: Continuing to develop analysis of live performance, focusing on one performer and their relationship with others. Accurate use of key terminology used when evaluating performance AO3, AO4	Play analysis: Blood Brothers written assessment Analysis and evaluation skills: Continuing to develop the ability to analyse their own ideas for performance and write with accuracy using key terminology to be used. Giving justifications for their ideas in the context of the play AO3, AO4

	 Analysis and evaluation skills: Developing a deeper understanding of the roles linked to theatre and the part they play in a production Continuing to develop a deeper analysis of live performance, focusing both the performing aspects and the technical side of a production. 	 Creating a performance based on a range of stimuli and linking it to either a previous studied practitioner/genre or research undertaken on their own Planning and creating their own devised pieces for the practical exam. Implementation of skills learnt over the previous year Creating a written record of their work to be marked in conjunction with the 	 Practising how to respond to exam questions with key specific knowledge being used AO3, AO4 GCSE Component 3 Performance & design skills: Practical exploration of a chosen scripted play, that is different from the set text that is used in section B of written exam.
	Accurate use of key essential terminology used when evaluating performance AO3, AO4 GCSE play analysis Focus on the chosen play and expanding on the detail needed for section B of the written paper	performance. AO1 AO2	Exploring the different design elements that can be added to create meaning to the final piece Pieces chosen and copies made so lines can be learnt over the summer break AO1 AO2 GCSE Component 2 Completion of written coursework for the C2 unit
Year 11	Section B & C of written paper revisited and revised ahead of the November mock exams Continuing to prepare for the C3 exam, learning lines and creating performances	 GCSE Component 1- Live theatre Analysis and evaluation skills: Developing a deeper ability to analyse a live or recorded performance using essential key terminology. Focusing on different areas of performance, either acting or design elements AO3, AO4 GCSE Component 3 Perform the C3 unit in front of visiting examiner 	• GCSE Revision

GCSE Component 2

Performance & design skills:

GCSE Mock preparation

Revising and preparing for a mock exam.

Year 10

GCSE Introduction

Section A & B of the written exam

Below are the assessments for GCSE.

Component 1: Understanding drama

What's assessed

- Knowledge and understanding of drama and theatre
- Study of one set play from a choice of nine
- Analysis and evaluation of the work of live theatre makers

How it's assessed

- Written exam: 1 hour and 45 minutes
- Open book
- 80 marks

- 40% of GCSE Questions
- Section A: multiple choice (4 marks)
- Section B: four questions on a given extract from the set play chosen (44 marks)
- Section C: one question (from a choice) on the work of theatre makers in a single live theatre production (32 marks)

<u>Component 2: Devising drama (practical)</u> What's assessed

- Process of creating devised drama
- Performance of devised drama (students may contribute as performer or designer)
- Analysis and evaluation of own work

How it's assessed

- Devising log (60 marks)
- Devised performance (20 marks)

- 80 marks in total
- 40% of GCSE
- This component is marked by teachers and moderated by AQA.

Component 3: Texts in practice (practical)

- What's assessed
 - Performance of two extracts from one play (students may contribute as performer or designer)
 - Free choice of play but it must contrast with the set play chosen for Component 1

How it's assessed

- Performance of Extract 1 (20 marks) and Extract 2 (20 marks)
- 40 marks in total
- 20% of GCSE
- This component is marked by AQA.

The exams and non-exam assessment will measure how students have achieved the following assessment objectives:

- AO1: Create and develop ideas to communicate meaning for theatrical performance.
- AO2: Apply theatrical skills to realise artistic intentions in live performance.
- AO3: Demonstrate knowledge and understanding of how drama and theatre is developed and performed.
- AO4: Analyse and evaluate their own work and the work of others.